



National Youth Leadership Training

Personal Gear Check List

Day of Trip to Course

- Wear **FULL** Field (Class A) uniform (including scout pants, shorts, socks, belt, hiking boots)
- Water bottle or canteen, filled & chilled
- T-shirt/sweatshirt for setup to change into upon arrival at camp (packed near top of pack)
- All personal items should be marked with scout's name
- Prescription medication required for Scout should be in original prescription bottles with a note from parents on dosage in a zip-lock bag; give to Assistant Scoutmaster for Health & Safety at check-in
- All items must be packed in a duffel bag or backpack
Trash bags, foot lockers, or trunks are not acceptable
- Scout should be able to carry his gear to the campsite in one trip
- Backpack or day pack to hold papers, books etc needed during the day – waterproof if possible

Clothing

(All clothing must be Scout appropriate - no non-Scout-like logos, markings, pictures, messages etc)

- Extra Scout uniform(s) [shirt, shorts/pants]
- 1 pair of underwear & socks per day plus 1 spare set
- 1 pair long pants
- 1 pair short pants
- 2-3 pair(s) hiking socks
- Jacket and/or sweatshirt
- Rain gear (including rain hat and waterproof boots – no ponchos!!!)
- Sleep wear/sweat pants
- Hiking boots – waterproof and broken in!

Personal Gear

- Sleeping bag
- Cot
- Pillow (and pillowcase)
- Towel and washcloth (for showers—yes, you will be showering!)
- Toiletries packed in a waterproof bag—toothbrush, toothpaste, soap (on a rope is great), shampoo, comb, deodorant, mouth wash, contact lens solution, Purell, etc
- Eating utensils (reusable knife, fork, spoon, plate, bowl, cup)
- Personal first aid kit
- Sturdy glasses case (if you wear glasses)
- Extra pair of glasses in a sturdy case (if you wear glasses or contacts)
- Sunglasses in a sturdy case
- Insect repellent (non-aerosol is required by BSA)
- Sunscreen (SPF 30 or better)
- Water-resistant watch
- Flashlight plus additional batteries
- Dirty clothes bag and wet clothes bag (trash bag works great)
- Canteen or water bottle

Additional Gear

- Scout handbook
- Pocket knife (Totin' Chip card required and must be carried)
- Lightweight tent with poles, stakes and ground cloth for Outpost
- Notebook, pens and pencils (extra pens and pencils)
- Compass
- Non-electric alarm clock (battery powered OK, if extra batteries also brought)
- Matches in waterproof container (Firem'n Chit card required and must be carried) – NO LIGHTERS!
- Outdoor / canvas folding chair for use at patrol site
- Ground cloth for tent
- Shower shoes – for use in shower only!

Optional Gear

- Camera and film
- Whistle
- Sewing kit
- Walking stick
- Reading light
- "Croakie" eyeglass retainer cord

Do Not Bring

- ✘ Sheath knives or switch-blade knives
- ✘ Hatchet, axe, or saw of any kind
- ✘ Food, snacks, soft drinks, candy, kool-aid, instant drink powder, sports drinks, etc
- ✘ Open-toed shoes, sandals or “flip-flops” (except for “shower shoes”)
- ✘ Electronic games
- ✘ Lighters or other ignition devices (other than matches)
- ✘ Portable radios, CD players, televisions, DVD players, MP3 players, etc
- ✘ Walkie-talkies
- ✘ Recreational equipment (baseball, baseball glove, football, frisbee, etc)
- ✘ Electronic devices of any kind (such as computers, laser pens, etc)
- ✘ Cell phones or pagers
- ✘ Fireworks or any other explosive devices
- ✘ Firearms and ammunition
- ✘ BB guns, pellet guns or any other projectile producing device
- ✘ Squirt guns or any other water shooting device
- ✘ Dice or other gambling paraphernalia
- ✘ Un-Scout-like literature (if your parents don't know you're reading it, don't bring it)
- ✘ Pets
- ✘ Camp stoves or fuel
- ✘ Tobacco, alcohol products or non-prescription controlled substances

If in doubt, contact the NYLT Scoutmaster.

If you're not sure something is OK to bring, it probably isn't!

“Do Not Bring” items will be confiscated and returned to the parents after closing assembly.